Ali Sbeih

Education

Amherst College, Amherst, MA | Bachelor of Arts in Computer Science and Mathematics | Cumulative GPA: 3.845 | May 2025 Awards: The Walker Teaching Award for accomplishment and promise in teaching and tutoring mathematics

Work Experience

Software Engineer, Microsoft, Redmond, WA

August 2025 – Present

- Develop and maintain backend services for Azure Copilot and dashboard experiences within the Azure Portal using C#.
- Implement secure, scalable, and maintainable code using GenAI-assisted development and modern engineering practices.
- Design and validate technical solutions for plugin architecture, telemetry pipelines, and partner integrations.
- Participate in live site support, on-call rotations, and incident response for portal reliability.

Math Fellow, Amherst College, Amherst, MA

September 2022 - May 2025

- Dedicate time weekly to prepare for helping by reviewing study material and assignments provided to students
- Hold two 1.5-hour help sessions weekly for students taking Intermediate Calculus and group them based on needs
- Support students by asking questions about their thinking process and assisting with problem-solving techniques
- Provide feedback to the instructor about students' understanding, addressing student needs, and planning study sessions

Software Engineer Intern, Microsoft, Redmond, WA

May 2024 – August 2024

- Wrote a spec document and architected a system that automatically tests the video streaming on the Microsoft Learn platform
- Developed the system using **Typescript**, **node.js**, and **ffmpeg** and integrated it with **Azure** resources.
- Implemented the system and added availability testing, format testing, and streaming-protocol testing.
- Collaborated with mentors, manager, product manager and communicated updates and issues to the team.
- Lowered the time to detect multimedia streaming incidents from hours and days to less than a minute.

AILA(AI in the Liberal Arts) Tools/Mentorship Student Assistant, Amherst College, Amherst, MA

February 2023 - May 2024

- Developing documentation of various tools to mentor other students and community members on the use of A.I. technology
- Authored AI tool descriptions for newsletters and tool tabling events
- Developed and recorded a presentation on Image Recognition, utilizing Teachable Machine to educate students
- Organized and moderated the "Applications & Technical Approaches to AI" panel at the first AILA undergraduate conference *Lab and Evening Teaching Assistant,* **Amherst College,** Amherst, MA

 September 2022 December 2022
 - Assist 59 students from two sections with programming and problem solving during lab sessions for Intro Computer Science
 - Read lab assignments and prepare to explain relevant ideas and answer related questions in the lab
 - Conduct two-hour review sessions weekly and answer student questions about the material and programming with Java
 - Track the performance of students and communicate with the instructor about common student struggles

Gregory S. Call Academic Intern, Amherst College, Amherst, MA

June 2022 - July 2022

- Assisted two professors in preparing a new web programming course, "Algorithms and Visualization"
- Tested web projects that use **JavaScript**, **HTML**, **CSS** that would be presented to students such as visualizing geometrical and graphical algorithms like breadth-first and depth-first search, stimulating cellular automaton, and finding the convex hull
- Provided suggestions and feedback for projects and concepts and assisted with developing learning resources
- Created guides on using JavaScript and HTML, using GitHub, using jQuery library, and installing Node.js
- Developed test questions to prepare for building RGB color picker, cellular automaton, convex hull, and algorithms

Supplemental Industry Education

Codepath Organization

- Intermediate Android Development (September 2022 October 2022): Building applications using Kotlin
- Intro to Mobile Product Development (February 2022 April 2022): developed a Flash Card app from scratch for Android, experienced saving app data to a database and working with it, and built transition animation when a button is clicked

Projects

- Maze Generator: Interactive demonstration of maze generation using Kruskal's algorithm. The weights of the edges are randomly assigned, and they are displayed using a color spectrum that ranges from red to blue.
- **Personal Website:** Uses a combination of **HTML** and **CSS** and contains an about page, which provides a short summary of my work experiences, a list of the courses I took at Amherst College, some of the projects I have worked on, and my resume.
- Drawing-Canvas: An interactive SVG panel that supports drawing via straight lines, switching colors, and erasing.
- Convex-Hull-Animation: An interactive visualization of Graham's scan algorithm for computing the convex hull of a set of points in the plane. The visualization allows the user to (1) specify an instance of the convex hull problem by clicking an SVG element to add points to the set, and (2) step through an execution of Graham's scan algorithm on the instance.
- **Dots-and-Lines: Web program** for creating a graph and performing breadth-first-search and depth-first-search algorithms.
- **Cellular-Automaton: Web program** that generates a collection of cells according to a set of states and rules. The user can set the desired universe size, color for cells, rule number, randomness and turn the first generation of cells on or off.
- Flash Cards Application: An Android basic flashcards app that allows the user to add cards and save them by saving the card's data to a database. The app supports animations such as transition, circular reveal, and sliding animations.
- **Huffman-Codes: Java** implementation of Huffman coding procedure used for generating an optimal prefix code for a given text file. The program reads a specified text file and generates a binary codeword for each character appearing in the text. The resulting encoding of the character values will result in the smallest possible character-by-character encoding of the text file.

Skills Proficient: TypeScript, JavaScript, Java | Familiar: HTML, CSS, Python | Exposed: C, Kotlin, Haskell, Prolog, ECLiPSe, Ruby